Code : CS3121



III B.Tech I Semester (R05) Supplementary Examinations, May 2011 INTERFACING THROUGH MICROPROCESSORS

(Computer Science & Engineering)

(For students of RR regulation readmitted to III B.Tech I Semester R05) Time: 3 hours Max Marks: 80

Answer any FIVE questions All questions carry equal marks

- 1. (a) Explain in detail about the interrupt structure of 8086 microprocessor.
 - (b) Give the 16-bit flag register format of 8086 and explain about each flag in detail.
- 2. Develop an 8086 assembly language program that uses a 16-bit unsigned integer as the search key and performs binary search on the sorted 16-bit unsigned integers.
- 3. (a) Bring out the importance of using procedures in assembly language programming.
 - (b) What is a recursive procedure? Write a recursive procedure to calculate the factorial of a number
- 4. (a) Draw the circuit of wait state generation, which generation between 0 and 7 wait states and draw the corresponding timing diagram.
 - (b) How is an 8086 entered into an wait state? And how many wait states can be inserted in a machine cycle.
- 5. (a) Explain the functions of the following signals of 8257

 - ii. IOW
 - iii. HRQ
 - iv. MARK
 - v. MEMR
 - vi. MEMW vii. TC viii. AEN

 - (b) Explain the programming of channel priorite is and auto load feature of 8275 DMA controller.
- 6. (a) Design a circuit to activate a actuator, based on a bit combination given by eight switches interfaced to a microprocessor
 - (b) Design a interface circuit to feed numbers 0-9 through a linearly encoded switches and to display the number on a seven segment LED through a microprocessor.
- 7. (a) Explain with a block diagram the working of successive approximation ADC and its interface.
 - (b) Explain the working of incremental shaft encoder.
- 8. Interface 8251 with 8086 at an address 80H. Initialize it in asynchronous transmit mode, with 7 bit character size, band factor 16, one start bit, one stop bit, even parity enable. Further transmit a message 'HAPPY NEW YEAR' in ASCII coded form to a modem.
